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selling classic continues to take the "mystery" out of designing algorithms, and analyzing their efficacy and efficiency. Expanding on the first edition, the book now serves as the primary textbook of choice for algorithm design courses while maintaining its status as the premier practical reference guide to algorithms for programmers, researchers, and students. The reader-friendly Algorithm Design Manual provides straightforward access to combinatorial algorithms technology, stressing design over analysis. The first part, Techniques, provides accessible instruction on methods for designing and analyzing computer algorithms. The second part, Resources, is intended for browsing and reference, and comprises the catalog of algorithmic resources, implementations and an

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extensive bibliography. NEW to the second edition: • Doubles the tutorial material and exercises over the first edition • Provides full online support for lecturers, and a completely updated and improved website component with lecture slides, audio and video • Contains a unique catalog identifying the 75 algorithmic problems that arise most often in practice, leading the reader down the right path to solve them • Includes several NEW "war stories" relating experiences from real-world applications • Provides up-to-date links leading to the very best algorithm implementations available in C, C++, and Java

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Design and Operation of Locomotion Systems examines recent advances in locomotion systems with multidisciplinary viewpoints, including mechanical design, biomechanics, control and computer science. In particular, the book addresses the specifications and requirements needed to achieve the proper design of locomotion systems. The book provides insights on the gait analysis of humans by considering image capture systems. It also studies human locomotion from a rehabilitation viewpoint and outlines the design and operation of exoskeletons, both for rehabilitation and human performance enhancement tasks. Additionally, the book content ranges from fundamental theory and mathematical formulations, to practical implementations and experimental testing procedures. Written and contributed by

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leading experts in robotics and locomotion systems
Addresses humanoid locomotion from both design and control viewpoints Discusses the design and control of multi-legged locomotion systems

Computational geometry emerged from the field of algorithms design and analysis in the late 1970s. It has grown into a recognized discipline with its own journals, conferences, and a large community of active researchers. The success of the field as a research discipline can on the one hand be explained from the beauty of the problems studied and the solutions obtained, and, on the other hand,

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by the many application domains--computer graphics, geographic information systems (GIS), robotics, and others--in which geometric algorithms play a fundamental role. For many geometric problems the early algorithmic solutions were either slow or difficult to understand and implement. In recent years a number of new algorithmic techniques have been developed that improved and simplified many of the previous approaches. In this textbook we have tried to make these modern algorithmic solutions accessible to a large audience. The book has been written as a textbook for a course in computational geometry, but it can also be used for self-study.

Mathematics of Computing -- Parallelism.

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Multiple Valued Logic: Concepts and Representations begins with a survey of the use of multiple-valued logic in several modern application areas including electronic design automation algorithms and circuit design. The mathematical basis and concepts of various algebras and systems of multiple valued logic are provided including comparisons among various systems and examples of their application. The book also provides an examination of alternative representations of multiple-valued logic suitable for implementation as data structures in automated computer applications. Decision diagram structures for multiple valued

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applications are described in detail with particular emphasis on the recently developed quantum multiple valued decision diagram. Table of Contents: Multiple Valued Logic Applications / MVL Concepts and Algebra / Functional Representations / Reversible and Quantum Circuits / Quantum Multiple-Valued Decision Diagrams / Summary / Bibliography

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